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Architecture Is Fun

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Publisher

The Images Publishing Group

Binding

Paperback / softback

Territory

World

Size

240 mm x 170 mm

Pages

192 Pages

Price

£25.00

- Grouped into finished works by typology and thematic idea, this monograph is packed with rich illustrations, plans, full-colour, photography, and incisive commentary on storytelling through design, toolkits for wayfinding, embedding research for better experience outcomes, with strategies and tactics behind each project's development to help attract and engage people to play, learn, explore, and experience these places
- Projects featured include the Mid-Michigan Children's Museum, Young at Art Museum, Lincoln Park Zoo: Pritzker Family Zoo, The Latin School of Chicago Interactive Science Forum, and the DuPage Children's Museum, among many others

In a follow-up to *Design for Kids* (Images Publishing, 2007), in ***Architecture Is Fun*** Sharon Exley and Peter Exley demonstrate their ethos that architecture is one of the gateways to a more empathetic and equitable future. They believe making accessible places of learning, living, working, and playing are indispensable for human growth and development. This beautifully presented second monograph illustrates a nexus of architecture, education, community, and experience from the practice of Architecture Is Fun.

Spreading influence as educative design specialists, **Sharon Exley** and **Peter Exley** design, build, and consult in a myriad of fields on a wide range of contemporary issues.

As a social and cultural activist, Peter Exley works with local and global leaders to envision resilient cities through art and architecture. Peter is the 97th President of the American Institute of Architects. He's a thought leader, professor, and established architect who believes that successful architecture comes about when the dialogue on design involves the entire community.

Sharon Exley is a culture builder, author, and the developer of Architecture Is Fun's participatory design process. She embraces the intersection of design and pedagogy, visual arts, and arts as visual feasts. She is the quintessential finder of fun.